Kaif Asif Shaikh

EDUCATION

Bachelor of Technology, B. Tech — CSE

10/2021 – 2025 Pune. India

D. Y. Patil International University

Current CGPA: 7.62/10 (GPA: 3.23 out of 4.0)

Freshmen & Sophomore Year, Science Stream - PCM (with CS)

07/2019 - 03/2021

Pune, India

Blossom Public School

AISSE 10th Grade: 85.0% AISSE 12th Grade: 78.2%

SKILLS

Languages

Python, C++, JavaScript, C, MySQL, C#, Git

Tools

Machine Learning (TensorFlow & PyTorch), AWS, OpenCV, Azure, Figma, Bitbucket, Jira

PROFESSIONAL EXPERIENCE

National Institute of Technology, Patna *⊗*

Research Intern

06/2022 – 08/2022 Remote Intern, India

- Topic of research: Agile motion of quadrupedal locomotion using Quad-SDK
- Testing Deep Learning Algorithms efficiency in object detection and usage of RNN for better object/obstacle detection and increasing accuracy by 25%.
- Implementation of Objectron (MediaPipe) which resulted an increase in terrain mapping accuracy by 12.7% when used the right number of contours.
- Global Planner's code was optimized in the sense of Time Complexity and movement speed increased by 15%.
- Tools & Languages used: Linux, Git, ROS, Quad-SDK, Python, Catkin

PROJECTS

iIMS - Intelligent Infrastructure Management System ∅

06/2022 - 08/2022

Industry Project (Associated with DYPIU)

This system aims to solve the obstacles faced by universities/organizations in making optimal use of infrastructure, make communication easier among students and faculties and make the workflow more efficient.

Al Maze Solver ⊘

Al based Maze Solver uses DFS/BFS to encounter and solve any maze and help you analyze the lowest path cost for the problem.

COURSES

LANGUAGES

Scientific Computing with Python *∂*

English (C2), Hindi (C2), Spanish (A1)

AWS Educate Introduction to Cloud 101 @